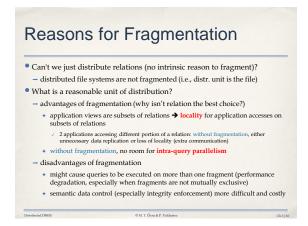
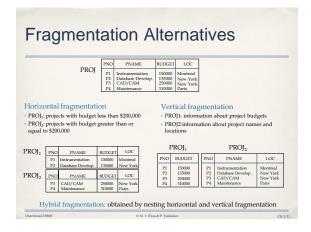
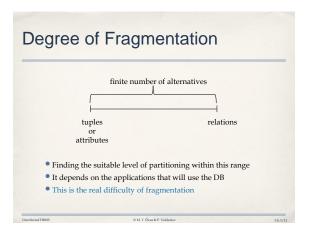


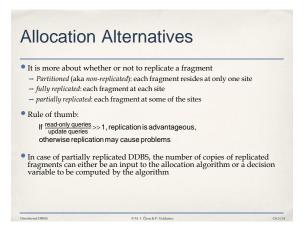
Distribution Design Issues Distribution design activity boils down to fragmentation and allocation Why fragment at all? [reasons for fragmentation] How to fragment? [fragmentation alternatives] How much to fragment? [degree of fragmentation] How to test correctness? [correctness rules of fragmentation] How to allocate? [allocation alternatives] Information requirements? [for both fragmentation and allocation]



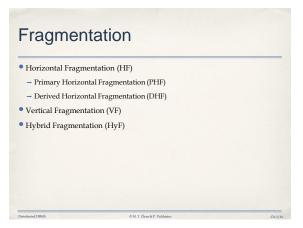


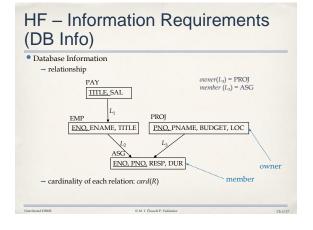


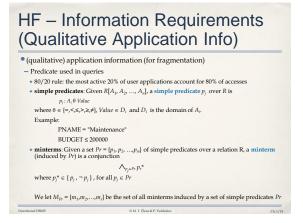
Correctness of Fragmentation Completeness Decomposition of relation R into fragments R₁, R₂, ..., R_n is complete if and only if each data item in R can also be found in some R_i Reconstruction If relation R is decomposed into fragments R₁, R₂, ..., R_n, then there should exist some relational operator ∇ such that R = ∇_{1≤≤n}R_i Disjointness If relation R is decomposed into fragments R₁, R₂, ..., R_n, and data item d_i is in R_j, then d_i should not be in any other fragment R_k (k≠j).

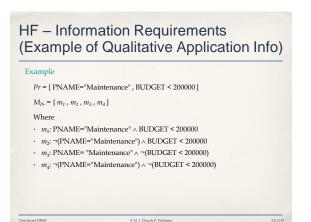


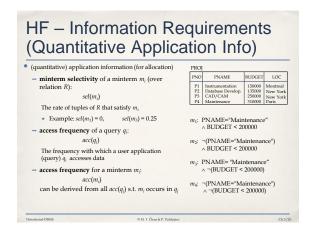
Information Requirements The difficulty of the distributed DB design problem is that too many factor affect the choices towards an optimal design Logical organization of the DB Location of DBMS applications Characteristics of user applications (how they access the DB) Properties of (computers at) network nodes ... Those can be grouped into four categories: Database information Application information Communication network information Computer system information quantitive information, mostly used for allocation, we will not treat them

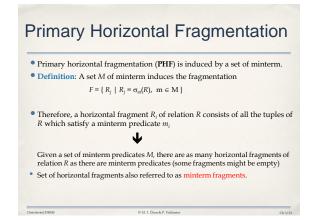


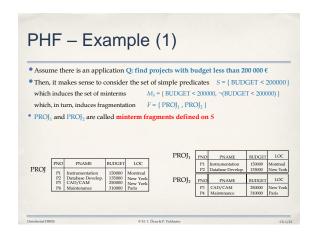


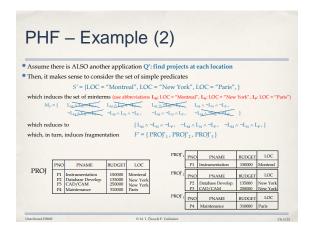


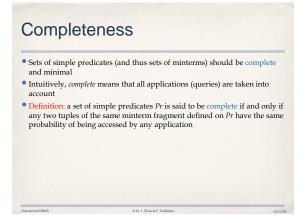


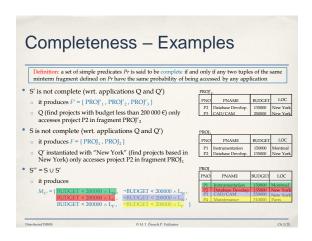


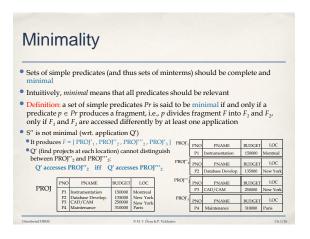


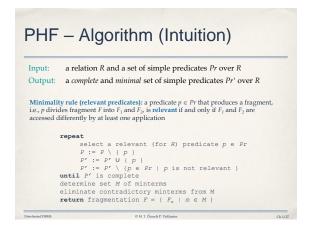


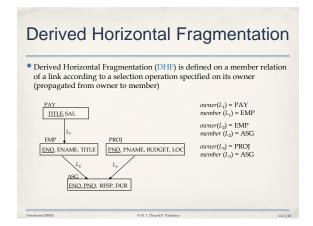


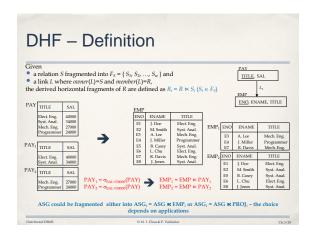


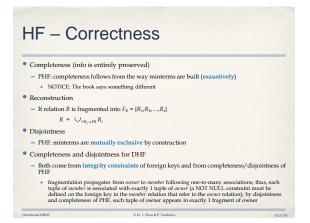




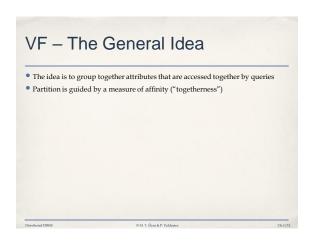




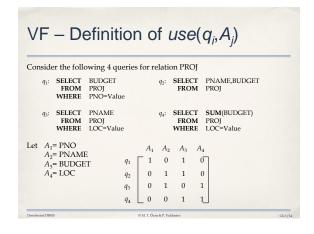


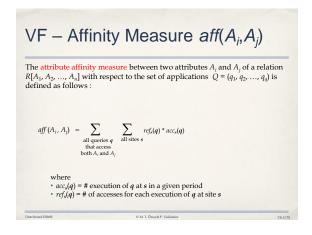


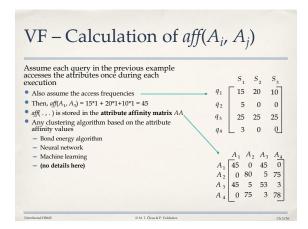
Vertical Fragmentation · Has been studied within the centralized context design methodology - physical clustering Choose a partition P = { P₁, P₂, ..., P_n } of the set of attribute of relation. Then, $F = \{ R_i \mid R_i = \prod_{P_i \cup key} (R) \text{ and } P_i \in P \}$ where key is the set of key attributes: they are replicated in each fragment More difficult than horizontal, because more alternatives exist (more than exponentially many) The problems boils down to finding the best partition - Number of elements of the partition Distribution of attributes among elements of the partition Two approaches: - Grouping (bottom-up) - attributes to fragments Splitting (top-down) - relation to fragments + preferable for 2 reasons close to the design approach optimal solution is more likely to be close to the full relation than to the fully fragmented situation

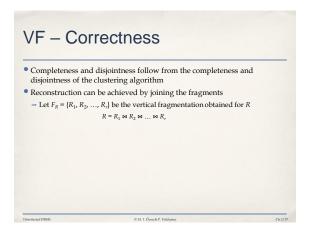


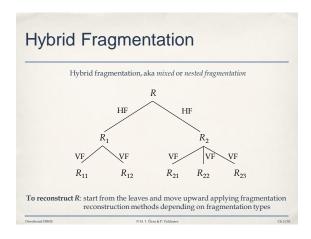
• Application Information • Application Information • Attribute usage values • Given a set of queries $Q = \{q_1, q_2, ..., q_q\}$ that will run on the relation $R[A_1, A_2, ..., A_n]$, • (the 80/20 rule can be used here, too: select the most active 20% of queries only) $use(q_i, A_j) = \begin{cases} 1 \text{ if attribute } A_j \text{ is referenced by query } q_i \\ 0 \text{ otherwise} \end{cases}$ $use(q_i, \bullet)$ can be defined accordingly











Fragment Allocation Fragment allocation concerns distribution of resources across network nodes Assignment (possibly with replications) of fragments to sites Problem formaliation Given $F = \{F_1, F_2, \dots, F_n\}$ fragments $S = \{S_0, S_0, \dots, S_n\}$ network sites $Q = \{g_1, g_2, \dots, q_n\}$ applications Find the best ('optimal') distribution of fragments in F among sites in S Optimality Minimal cost Communication, Storage (of F_i at site s_i), Querying (F_i at site s_i), trom site s_i), Updating (F_i at all sites where it is replicated, from site s_i) Performance Response time and/or throughput Can be formulated as an operations research problem $\min_{i=1}^{n} t(cot. cost)$ $s.t._i = sponse time, storage, and processing constraints$ techniques and beuristics from the field apply (no optimal solution, NP-hard)

