

iterativa

```
list_length: move    $t0,$a0
              move    $v0,$zero
loop:        beqz    $t0,end
              addi    $v0,1
              lw     $t0,($t0)
              b      loop
end:        jr     $ra
```

ricorsiva (ovviamente è più lunga)

```
list_length: beqz    $a0,zero
              addi    $sp,-8
              sw     $ra,($sp)
              sw     $a0,4($sp)

              lw     $a0,($a0)
              jal    length
              addi    $v0,1

              lw     $ra,($sp)
              lw     $a0,4($sp)
              addi    $sp,8
              jr     $ra
zero:        li     $v0,0
              jr     $ra
```

```
list_count: move    $t0,$a2
              add    $t1,$a0,1
zerovect:   sw     $zero,($t0)
              addi   $t0,4
              addi   $t1,-1
              bnez   $t1,zerovect

              move   $t0,$a1
loop:      beqz    $t0,end
              lw     $t1,4($t0)
              sll   $t2,$t1,2
              add    $t2,$a2,$t2    t2 = a2+4*t1, (t2)=vect[t1]
              lw     $t3,($t2)
              addi   $t3,1
              sw     $t3,($t2)
              lw     $t0,($t0)
              b      loop
end:      jr     $ra
```

oppure (ottimizzata nei salti)

```

list_count:  move    $t0,$a2
             add     $t1,$a0,1
zerovect:   sw      $zero,($t0)
             addi   $t0,4
             addi   $t1,-1
             bnez   $t1,zerovect

             move   $t0,$a1
             beqz  $t0,end           check lista vuota!

loop:       lw      $t1,4($t0)
             sll   $t2,$t1,2
             add   $t2,$a2,$t2
             lw   $t3,($t2)
             addi $t3,1
             sw   $t3,($t2)
             lw   $t0,($t0)
             bnez $t0,loop
end:        jr     $ra

```