

Department of Mathematics, Computer Science and Physics, University of Udine

The Safety Fragment of Temporal Logics on Infinite Sequences

Lesson 9

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- ① Background
 - ① Regular and ω -regular languages
 - ② The First- and Second-order Theory of One Successor
 - ③ Automata over finite and infinite words
 - ④ Linear Temporal Logic
- ② The safety fragment of LTL and its theoretical features
 - ① Definition of Safety and Cosafety
 - ② Characterizations and Normal Forms
 - ③ Kupferman and Vardi's Classification



- ③ Recognizing safety
 - ① Recognizing safety Büchi automata
 - ② Recognizing safety formulas of LTL
 - ③ Construction of the automaton for the bad prefixes
- ④ Algorithms and Complexity
 - ① Satisfiability
 - ② Model Checking
 - ③ Reactive Synthesis
- ⑤ Succinctness and Pastification
 - ① Succinctness of Safety Fragments
 - ② Pastification Algorithms

SYMBOLIC MODEL CHECKING

Tackling the state-space explosion problem



- The previous algorithms belongs to the class of **explicit-state** model checking algorithms:
 - the Kripke Structure M is represented as a set of memory locations, pointers ecc...
- MC suffers from the **state-space explosion problem**: the number of states of

$$M = M_1 \times M_2 \times \cdots \times M_n$$

is exponential in n ;

- the size of system that could be verified by explicit model checkers was restricted to $\approx 10^6$ states.
- **Solution:** Symbolic Model Checking



Citation for the 2007 Turing Award

Although the 1981 paper demonstrated that the model checking was possible in principle, its application to practical systems was severely limited. The most pressing limitation was the number of states to search. Early model checkers required explicitly computing every possible configuration of values the program might assume. For example, if a program counts the millimeters of rain at a weather station each day of the week, it will need 7 storage locations. Each location will have to be big enough to hold the largest rain level expected in a single day. If the highest rain level in a day is 1 meter, this simple program will have 10^{21} possible states, slightly less than the number of stars in the observable universe. Early model checkers would have to verify that the required property was true for every one of those states.

https://amturing.acm.org/award_winners/clarke_1167964.cfm



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The corresponding **symbolic** Kripke structure is the tuple $(\bar{s}, f_I, f_T, \{f_{p_1}, \dots, f_{p_k}\})$.



- we will write simply $\mathcal{M} = (S, I, T, L)$, meaning a **symbolic** transition system
 - a path (or **trace**) $\pi = m_0, m_1, \dots$ is an infinite sequence of assignment to the state variables such that:
 - $m_0 \models I(\bar{s})$;
 - $m_i, m'_{i+1} \models T(\bar{s}, \bar{s}')$ holds, for all $i \geq 0$.
- where $\bar{s}' := \{s'_0, \dots, s'_n\}$.



Three main techniques have been proposed:

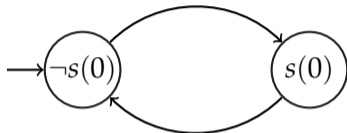
- partial order reduction
- BDD-based symbolic model checking
 - kind of *compressed truth tables*
- SAT-based symbolic model checking, aka *Bounded Model Checking*.

They allowed for the verification of systems with $> 10^{120}$ states.

- substantially larger than the number of atoms in the observable universe (around 10^{80})



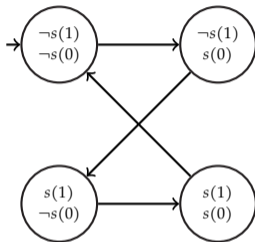
Example 1 - SMV



```
1 MODULE main
2 VAR
3     s0 : boolean;
4 INIT
5     !s0;
6 TRANS
7     s0 <-> next(!s0);
```




Example 2 - SMV



```
1 MODULE main
2 VAR
3   s0 : boolean;
4   s1 : boolean;
5 INIT
6   !s0 & !s1;
7 TRANS
8   (next(s0) <-> !s0)
9   &
10  (next(s1) <-> ((s0 & !s1) | (!s0
    & s1)));
```



Example 3 - SMV

```
1 while true do
2   if x < 200 then
3     x := x + 1
4   od
5
```

```
6 while true do
7   if x > 0 then
8     x := x-1
9   od
10
```

```
11 while true do
12   if x = 200 then
13     x := 0
14   od
15
```

```
1 MODULE main
2 VAR
3   x : 0 .. 200;
4 INIT
5   x = 199;
6 TRANS
7   (x<200 & next(x)=x+1) |
8   (x>0 & next(x)=x+(-1)) |
9   (x=200 & next(x)=0);
```

BOUNDED MODEL CHECKING



Reference:

Armin Biere et al. (1999). “Symbolic model checking without BDDs”. In: *International Conference on Tools and Algorithms for the Construction and Analysis of Systems (TACAS)*. Springer, pp. 193–207



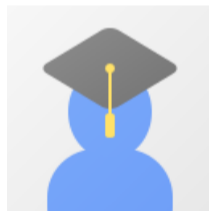
(a) A. Biere



(b) A. Cimatti



(c) E. Clarke



(d) Y. Zhu



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- given a Boolean formula f , establish if f is satisfiable;



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- f is normally given in **CNF**:

$$f := (L_{1,1} \vee \cdots \vee L_{1,k}) \wedge \cdots \wedge (L_{n,1} \vee \cdots \vee L_{n,m})$$

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- why not in DNF?

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- first **NP-complete** problem, but ...
- there are several efficient algorithms for solving SAT (*e.g.*, DPLL, CDCL...) along with many heuristics (*e.g.*, 2 watching literals, glue clauses...)
- some numbers:
 - > 100'000 variables;
 - > 1'000'000 clauses;



- recall that we can reduce $\mathcal{M}, s \models \psi$ to checking the emptiness of $\mathcal{M} \times \mathcal{A}_{\neg\psi}$;



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- recall that we can reduce $\mathcal{M}, s \models \psi$ to checking the emptiness of $\mathcal{M} \times \mathcal{A}_{\neg\psi}$;
 - the universal problem $\mathcal{M}, s \models A\psi$ is reduced to the existential problem $\mathcal{M}, s \models E\phi$, where $\phi := \neg\psi$;
- **Bounded Model Checking** (BMC) solves the problem $\mathcal{M}, s \models E\phi$ by proceeding incrementally:
 - we start with $k = 0$;
 - check if **there exists** an execution π of \mathcal{M} of length k that satisfies ϕ ; encode this problem into a SAT instance and call a SAT-solver;
 - if so, we have found a counterexample to ψ ; if not, $k++$.

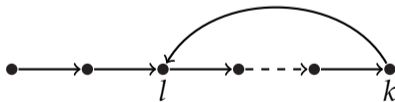


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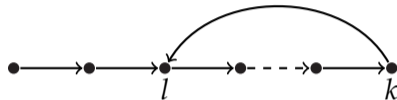
Crucial observation:

- a finite trace can still represent an infinite state sequence, if it contains a **loop-back**.





k -loop, aka Lasso-Shaped Models



Definition (k -loop)

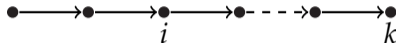
A path π is a (k, l) -loop, with $l \leq k$, if $T(\pi(k), \pi(l))$ holds and $\pi = u \cdot v^\omega$, where:

- $u = \pi(1) \dots \pi(l-1)$;
- $v = \pi(l) \dots \pi(k)$.

We call π a **k -loop** if there exists $l \leq k$ for which π is a (k, l) -loop.

Given a finite trace π of the system \mathcal{M} , BMC distinguishes between two cases:

- either π contains a loop-back (π is **lasso-shaped**):
 - \Rightarrow apply standard LTL semantics to check if $\pi \models \phi$;
- or π is **loop-free**:
 - \Rightarrow apply bounded semantics
 - \Rightarrow **if** a path is a model of ϕ under bounded semantics **then**
any extension of the path is a model of ϕ under standard semantics
(**conservative semantics**)

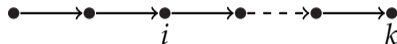


If π is **not** a k -loop, we introduce bounded semantics for LTL.

Definition (Bounded semantics for LTL)

Let $k \geq 0$ and π a path that is not a k -loop. An LTL formula ϕ is valid along π with bound k , written $\pi \models_k^0 \phi$, iff:

- $\pi \models_k^i p$ iff $p \in L(\pi(i))$
- $\pi \models_k^i \neg p$ iff $p \notin L(\pi(i))$

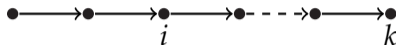


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- $\pi \models_k^i \phi_1 \vee \phi_2$ iff $\pi \models_k^i \phi_1$ or $\pi \models_k^i \phi_2$
- $\pi \models_k^i \phi_1 \wedge \phi_2$ iff $\pi \models_k^i \phi_1$ and $\pi \models_k^i \phi_2$

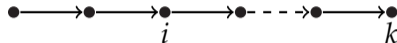


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- $\pi \models_k^i X\phi_1$ iff $i < k$ and $\pi \models_k^{i+1} \phi_1$
- $\pi \models_k^i \phi_1 \cup \phi_2$ iff $\exists i \leq j \leq k$ such that $\pi \models_k^j \phi_2$ and
 $\forall i \leq n < j$ it holds that $\pi \models_k^n \phi_1$

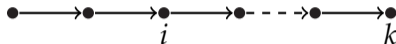


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- $\pi \models_k^i \mathbf{G}\phi_1$ iff ???
- $\pi \models_k^i \mathbf{F}\phi_1$ iff ???



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Let $k \geq 0$ and π a path that is not a k -loop. An LTL formula ϕ is valid along π with bound k , written $\pi \models_k^0 \phi$, iff:

- $\pi \models_k^i G\phi_1$ **is always false**
- $\pi \models_k^i F\phi_1$ iff $\exists i \leq j \leq k$ such that $\pi \models_k^j \phi_1$



Now we see how to reduce BMC to SAT.

- the first thing to do is to define a Boolean formula that encodes all the paths of \mathcal{M} of length k .



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Definition (Unfolding of the Transition Relation)

For a Kripke structure \mathcal{M} and $k \geq 0$, we define:

$$\llbracket \mathcal{M} \rrbracket_k := I(s_0) \wedge \bigwedge_{i=0}^{k-1} T(s_i, s_{i+1})$$

N.B.: For each $i \geq 0$, with s_i we represent the i^{th} -stepped version of the set of variables \bar{s} . For example, $s_1 := \bar{s}'$.



So far, we have seen how to encode paths of length k of the model \mathcal{M} .



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- intuitively, this corresponds to the left-hand side of the automaton $\mathcal{A}_{\mathcal{M}} \times \mathcal{A}_{\neg\psi}$
- now we see how to encode the right-hand side.

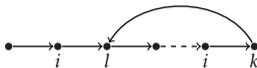


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We have seen that BMC distinguishes between lasso-shaped (k -loop) and loop-free paths:

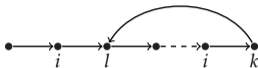
- we start with the encoding in case of k -loops.



Definition (Loop Encoding)

Let $l \leq k$. We define:

$${}_l L_k := T(s_k, s_l) \qquad L_k := \bigvee_{l=0}^k {}_l L_k$$



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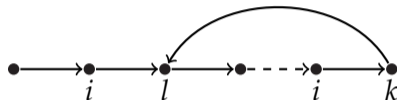
Let $l \leq k$. We define:

$${}_l L_k := T(s_k, s_l) \qquad L_k := \bigvee_{l=0}^k {}_l L_k$$

Definition (Successor in a Loop)

Let $l, i \leq k$ and π be a (k, l) -loop. We define the successor $\text{succ}(i)$ of i in π as:

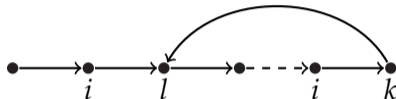
- $\text{succ}(i) := i + 1$ if $i < k$;
- $\text{succ}(i) := l$ if $i = k$.



Definition (Encoding of an LTL formula for a (k, l) -loop)

Let ϕ be an LTL formula and $l, i, k \geq 0$ such that $l, i \leq k$. We define ${}_l \llbracket \phi \rrbracket_k^i$ recursively as follows:

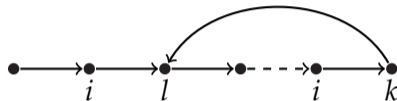
- ${}_l \llbracket p \rrbracket_k^i := p(s_i)$
- ${}_l \llbracket \neg p \rrbracket_k^i := \neg p(s_i)$



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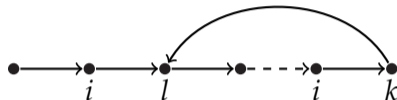
- ${}_l\llbracket\phi_1 \vee \phi_2\rrbracket_k^i := {}_l\llbracket\phi_1\rrbracket_k^i \vee {}_l\llbracket\phi_2\rrbracket_k^i$
- ${}_l\llbracket\phi_1 \wedge \phi_2\rrbracket_k^i := {}_l\llbracket\phi_1\rrbracket_k^i \wedge {}_l\llbracket\phi_2\rrbracket_k^i$



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Let ϕ be an LTL formula and $l, i, k \geq 0$ such that $l, i \leq k$. We define ${}_l\llbracket\phi\rrbracket_k^i$ recursively as follows:

- ${}_l\llbracket X\phi_1\rrbracket_k^i := {}_l\llbracket\phi_1\rrbracket_k^{\text{succ}(i)}$
- ${}_l\llbracket\phi_1 \cup \phi_2\rrbracket_k^i := {}_l\llbracket\phi_2\rrbracket_k^i \vee ({}_l\llbracket\phi_1\rrbracket_k^i \wedge {}_l\llbracket\phi_1 \cup \phi_2\rrbracket_k^{\text{succ}(i)})$



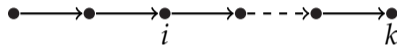
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- ${}_l\llbracket\mathbf{F}\phi_1\rrbracket_k^i := {}_l\llbracket\phi_1\rrbracket_k^i \vee {}_l\llbracket\mathbf{F}\phi_1\rrbracket_k^{\text{succ}(i)}$



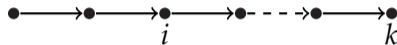
Encoding in case of NO Loops



Definition (Encoding of an LTL formula for a loop-free path)

Let ϕ be an LTL formula and $i, k \geq 0$. We define $\llbracket \phi \rrbracket_k^i$ recursively as follows:

- $\llbracket \phi \rrbracket_k^{k+1} := \perp$

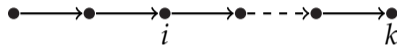


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with $i \leq k$



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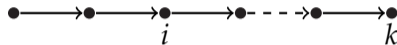
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- $\llbracket \phi_1 \wedge \phi_2 \rrbracket_k^i := \llbracket \phi_1 \rrbracket_k^i \wedge_i \llbracket \phi_2 \rrbracket_k^i$

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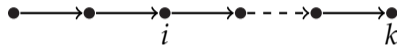


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- $\llbracket X\phi_1 \rrbracket_k^i := \llbracket \phi_1 \rrbracket_k^{i+1}$
- ${}_i\llbracket \phi_1 \text{ U } \phi_2 \rrbracket_k^i := {}_i\llbracket \phi_2 \rrbracket_k^i \vee ({}_i\llbracket \phi_1 \rrbracket_k^i \wedge {}_i\llbracket \phi_1 \text{ U } \phi_2 \rrbracket_k^{i+1})$

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Definition (Encoding of an LTL formula for a loop-free path)

Let ϕ be an LTL formula and $i, k \geq 0$. We define $\llbracket \phi \rrbracket_k^i$ recursively as follows:

- ${}_i \llbracket \mathbf{G}\phi_1 \rrbracket_k^i := {}_i \llbracket \phi_1 \rrbracket_k^i \wedge {}_i \llbracket \mathbf{G}\phi_1 \rrbracket_k^{i+1}$
- ${}_i \llbracket \mathbf{F}\phi_1 \rrbracket_k^i := {}_i \llbracket \phi_1 \rrbracket_k^i \vee {}_i \llbracket \mathbf{F}\phi_1 \rrbracket_k^{i+1}$

with $i \leq k$



Definition (Overall encoding)

Let ϕ be an LTL formula, \mathcal{M} be a Kripke structure and $k \geq 0$:

$$\llbracket M, \phi \rrbracket_k := \underbrace{\llbracket \mathcal{M} \rrbracket_k}_{\text{encoding of the machine}} \wedge \left(\underbrace{(\neg L_k \wedge \llbracket \phi \rrbracket_k^0)}_{\text{loop-free models}} \vee \underbrace{\bigvee_{l=0}^k (l L_k \wedge l \llbracket \phi \rrbracket_k^0)}_{\text{lasso-shaped models}} \right)$$



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Theorem (Soundness)

$\llbracket \mathcal{M}, \phi \rrbracket_k$ is satisfiable iff $\mathcal{M} \models_k E\phi$.



Algorithm:

- start with $k = 0$
- call a SAT-solver on $\llbracket \mathcal{M}, \phi \rrbracket_k$
- if it is SAT, **stop**; otherwise, $k++$.



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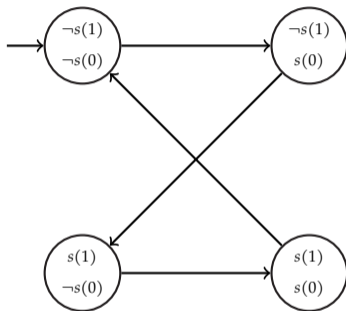
- start with $k = 0$
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What happens if $\mathcal{M} \not\models \phi$?

- the procedure does **not** terminate
- in order to be **complete**, BMC needs to compute the **recurrence diameter**: very costly
- BMC is mainly used as a bug finder, rather than as a prover.



Example



- $\phi_1 := \text{GF}(s(0) \wedge s(1))$ ✓
- $\phi_2 := \text{FG}(\neg s(0) \wedge \neg s(1))$ ✗



Solving LTL-SAT with BMC

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- model checking:

$$\llbracket \mathcal{M} \rrbracket_k \wedge \left((\neg L_k \wedge \llbracket \phi \rrbracket_k^0) \vee \bigvee_{l=0}^k (l L_k \wedge l \llbracket \phi \rrbracket_k^0) \right)$$



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- satisfiability checking

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- we developed this tool based on the idea of *bounded satisfiability checking*
- BLACK = **B**ounded **L**tl **sA**tisfiability **C**heck**K**er
- <https://www.black-sat.org/en/stable/>
- Examples

REFERENCES



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