Symbolic Verification of Security Protocols with Tamarin

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References

(Schmidt, 2012b) (especially Ch. 3) and (Meier, 2013)

• PhD theses laying the foundations for Tamarin

(Schmidt, et al., 2012a)

• Main paper on Tamarin's foundations

Online Resources

- Summer School on Verification Technology, Systems & Applications (David Basin' Slides)
 - ▶ The present slides are copied heavily inspired by Basin's presentation
- Teaching Materials for the Tamarin Prover
- Tamarin's manual

Motivation

- Many good cryptographic primitives: RSA, DSA, ElGamal, AES, SHA3, ...
- How can we construct secure distributed applications with them?
 - ▶ E-commerce
 - ▶ E-banking
 - ▶ E-voting
 - ▶ Mobile communication
 - Digital contract signing
- Even if cryptography is hard to break, this is not a trivial task

What Is a Protocol?

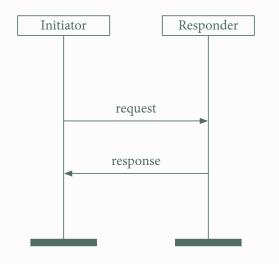
- A *protocol* consists of a set of rules (conventions) that determine the exchange of messages between two or more principals
- In short, a *distributed algorithm* with emphasis on communication
- Security (or cryptographic protocols use cryptographic mechanisms to achieve their security goals against a given threat model
 - ▶ Entity or message authentication, message secrecy, key establishment, integrity, non-repudiation, etc.
- Small recipes, but nontrivial to design and understand
- "Three-line programs that people still get wrong"

Preliminaries

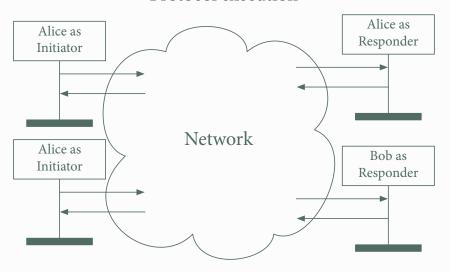
- In a concrete execution of a protocol, the roles are played by *agents* (or *principals*)
- Security goals:
 - ► *Key secrecy:* at the end of a run of the protocol between *A* and *B*, the session key is known only to *A* and *B*
 - ▶ *Key freshness:* A and B know that the key is freshly generated
- How do we formalize the protocol steps and goals?
- How about "knowledge", "secrecy", "freshness"?

Protocol Specification vs Protocol Execution

Protocol specification



Protocol execution



Building a Key Establishment Protocol

- Let's try to design a cryptographic protocol from first principles
- Common scenario:
 - A set of users, any two of who may wish to establish a new session key for subsequent secure communication
 - Users are not necessarily honest
 - ▶ There is an *honest server*: it never cheats and never gives out secrets
- We thus design a protocol with three roles: initiator role *A*, responder role *B*, and server role *S*

First Attempt (Alice & Bob Notation)

$$A \rightarrow S : A, B$$

$$S \to A: k_{AB}$$

$$A \rightarrow B : k_{AB}, A$$

- Issue? Secrecy: k_{AB} is sent in clear
- The session key k_{AB} must be transported to A and B, but readable by no other parties

Threat assumption 1: The adversary is able to eavesdrop on all sent messages

⇒ Use cryptography

Second Attempt

Assume that *S* initially shared a key $k_S(X)$ with each agent *X*

$$A \rightarrow S$$
: A, B
 $S \rightarrow A$: $\{k_{AB}\}_{k_S(A)}, \{k_{AB}\}_{k_S(B)}$
 $A \rightarrow B$: $\{k_{AB}\}_{k_S(B)}, A$

- Is eavesdropping an issue? No, messages are encrypted
- *Perfect cryptography assumption:* encrypted messages may be deciphered only by agents who have the required decryption key

Threat assumption 2: The adversary may also capture and modify messages

Dolev-Yao Model (Dolev & Yao, 1983)

The adversary is able to intercept messages on the network and send to anybody (under any sender name) modified or new messages based on any information available

- The adversary has complete control over the network
- We assume the *worst-case* network adversary
 - Although only a few messages are exchanged in a legitimate session, there are infinitely many variations where the adversary can participate
 - These variations involve an unbounded number of messages and each must satisfy the protocol's security requirements

A Binding Attack on the Second Attempt

Let *I* be an adversary (intruder)

$$A \to I : A, B$$
 $I \to S : A, I$
 $S \to I : \{k_{AI}\}_{k_{S}(A)}, \{k_{AI}\}_{k_{S}(I)}$
 $I \to A : \{k_{AI}\}_{k_{S}(A)}, \{k_{AI}\}_{k_{S}(I)}$
 $A \to I : \{k_{AI}\}_{k_{S}(I)}, A$
(1)

Threat assumption 3: The adversary may be a legitimate protocol participant (an insider), or an external party (an outsider), or a combination of both

Third Attempt

$$A \rightarrow S$$
: A, B
 $S \rightarrow A$: $\{k_{AB}, B\}_{k_S(A)}, \{k_{AB}, A\}_{k_S(B)}$
 $A \rightarrow B$: $\{k_{AB}, A\}_{k_S(B)}$

- The previous attack now fails
- But old keys can be *replayed* at a later time...

Threat assumption 4: The adversary is able to obtain the value of a session key used in any "sufficiently old" previous run of the protocol

Replay Attack and Session Key Compromise

Suppose that the intruder knows $\{k_{AB'}, B\}_{k_S(A)}$ and $\{k_{AB'}, A\}_{k_S(B)}$ from an old session between A and B, and was able to discover $k_{AB'}$ (**key compromise**)

Then, I masquerades as S and replays $k_{AB'}$

$$A \to I : A, B$$

 $I \to A : \{k_{AB'}, B\}_{k_S(A)}, \{k_{AB'}, A\}_{k_S(B)}$
 $A \to B : \{k_{AB'}, A\}_{k_S(B)}$

After the protocol has run, the adversary can decrypt, modify, or inject messages encrypted with $k_{AB'}$ (no confidentiality or integrity)

Thwarting the Replay Attack

- The replay attack can still be regarded as successful even if the adversary has not obtained the value of $k_{AB'}$
 - ▶ Adversary gets *A* and *B* to accept an old session key!
 - ▶ *I* can therefore replay (encrypted) messages sent in the previous session
 - Various techniques may be used to guard against replay of session key, such as incorporating challenge-response
- A **nonce** ("a number used only once") is a random value generated by one principal and returned to that principal to show that a message is newly generated

Fourth Attempt: NSCK

Let N_X denote a nonce generated by X

```
A \rightarrow S: A, B, N_A

S \rightarrow A: \{k_{AB}, B, N_A, \{k_{AB}, A\}_{k_S(B)}\}_{k_S(A)}

A \rightarrow B: \{k_{AB}, A\}_{k_S(B)}

B \rightarrow A: \{N_B\}_{k_{AB}}

A \rightarrow B: \{N_B - 1\}_{k_{AB}}
```

- Needham-Schroeder with Conventional Keys (1978)
- Assumes that only A can form correct reply to message 4 from B

Attack on NSCK

The adversary masquerades as A and convinces B to use old key $k_{AB'}$

$$A \to S : A, B, N_A$$

 $S \to A : \{k_{AB}, B, N_A, \{k_{AB}, A\}_{k_S(B)}\}_{k_S(A)}$
 $I \to B : \{k_{AB'}, A\}_{k_S(B)}$
 $B \to I : \{N_B\}_{k_{AB'}}$
 $I \to B : \{N_B - 1\}_{k_{AB'}}$

Attack found by Dennis and Sacco

Fifth (and Final) Attempt (1)

```
B \rightarrow A: A, B, N_B

A \rightarrow S: A, B, N_A, N_B

S \rightarrow A: \{k_{AB}, B, N_A\}_{k_S(A)}, \{k_{AB}, A, N_B\}_{k_S(B)}

A \rightarrow B: \{k_{AB}, A, N_B\}_{k_S(B)}
```

- The protocol is now initiated by B who sends his nonce N_B first to A
- A adds her nonce N_A and sends both to S, who now sends K_{AB} in separate messages for A and B, which can be verified as fresh by the respective recipients

Fifth (and Final) Attempt (2)

```
B \rightarrow A: A, B, N_B

A \rightarrow S: A, B, N_A, N_B

S \rightarrow A: \{k_{AB}, B, N_A\}_{k_S(A)}, \{k_{AB}, A, N_B\}_{k_S(B)}

A \rightarrow B: \{k_{AB}, A, N_B\}_{k_S(B)}
```

- In NSCK, *A* can verify that her communication partner actually possesses the key (**key confirmation**), thanks to the last two messages
- In above protocol, neither A nor B can deduce at the end of a successful run that the partner actually has k_{AB} (is this an issue?)

Fifth (and Final) Attempt (3)

```
B \rightarrow A: A, B, N_B

A \rightarrow S: A, B, N_A, N_B

S \rightarrow A: \{k_{AB}, B, N_A\}_{k_S(A)}, \{k_{AB}, A, N_B\}_{k_S(B)}

A \rightarrow B: \{k_{AB}, A, N_B\}_{k_S(B)}
```

- This protocol avoids all the attacks shown so far
- Under the assumptions of perfect cryptography and honesty of *S*
- So, is it correct? (What does it mean to be "correct"?)

Summary: Adversary, Attacks and Defense

The **adversary** must be expected to

- eavesdrop on messages (but cannot break cryptography)
- completely control the network
 - ▶ immediately intercept, modify, drop, and fake messages
 - ▶ compose/decompose messages with the available keys
 - participate in the protocol (as insider or outsider)
 - be able to obtain old session keys

Attacks and defenses:

- ► *Eavesdropping*: encrypt session keys using long-term keys
- ▶ *Binding attack*: cryptographically bind names to session keys
- ▶ *Replay attack*: use challenge-response based on nonces

(Informally Stated) Types of Protocol Attacks

- Intruder-in-the-middle attack: $A \leftrightarrow I \leftarrow B$
- Replay (or freshness) attack: reuse parts of previous messages
- *Masquerading attack*: pretend to be another principal
- *Reflection attack:* send transmitted information back to originator
- *Oracle attack*: take advantage of normal protocol responses as encryption and decryption "services"
- *Binding attack*: using messages in a different context/for a different purpose than originally intended
- Type flaw attack: substitute a different type of message field

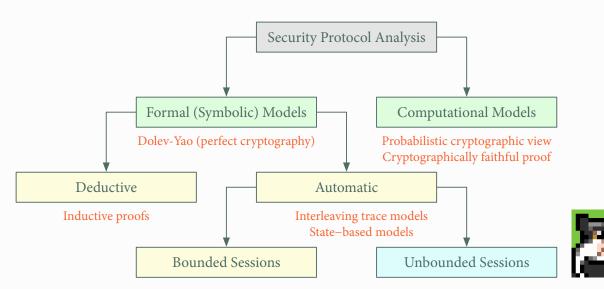
Prudent Engineering of Security Protocols

From (Abadi & Needham, 1996)

- Every message should say what it means
- Specify clear conditions for a message to be acted on
- Mention names explicitly if they are essential to the meaning
- Be clear about the purpose of encryption: confidentiality, message authentication, binding of messages, etc.
- Be explicit on what properties you are assuming
- Beware of clock variations (for timestamps)
- Etc... Is the protocol secure then? Is it optimal/minimal?

Formal Analysis of Security Protocol

Goal: formally model protocols and their properties and provide a mathematically sound means for reasoning about these models



Why Is Security Protocol Analysis Difficult?

Infinite state space

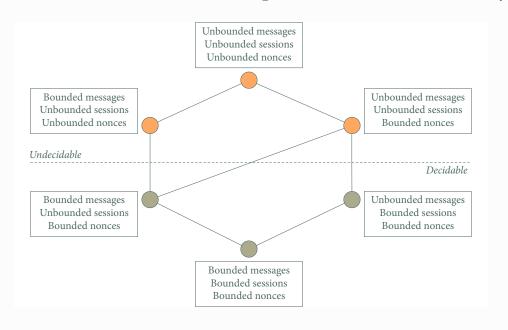
- Messages: adversary can produce messages of arbitrary size
- *Sessions*: unbounded number of parallel sessions
- *Nonces*: unbounded number of nonces (if sessions unbounded)

Undecidability

- Secrecy problem for security protocols is undecidable (Even & Goldreich, 1983)
- Even if the number of nonces or the message size is bounded

(Un)decidability: The Complete Picture

Bottom line: need at least two bounded parameters for decidability



Tamarin: High Level Picture

Modeling protocol and adversary with multiset rewriting

- Specifies a **labelled transition system**
- Induces a set of traces

Property verification using a guarded fragment of first-order logic

Specifies "good" traces

TAMARIN tries to prove that all traces are good, or to find a counterexample trace (attack)

Verification algorithm is sound and complete; termination is not guaranteed

Security Protocol Model

Security protocol \equiv Labelled transition system

State:

- Adversary's knowledge
- Messages on the network
- Information about freshly generated values
- Protocol's state

The adversary and the protocol interact by updating network messages and freshness information

Transition Rules

Adversary capabilities and protocols are specified jointly as a set of (labeled) **multiset rewriting rules**

Basic ingredients:

- **terms** (think "messages")
- **facts** (think "sticky notes on the fridge")
- Special facts: Fr(t), In(t), Out(t), K(t)
- State of the system \equiv multiset of facts
- **Transition rules**: $L [A] \rightarrow R$, with L, A, R are multisets of facts

Informal Semantics of Transitions

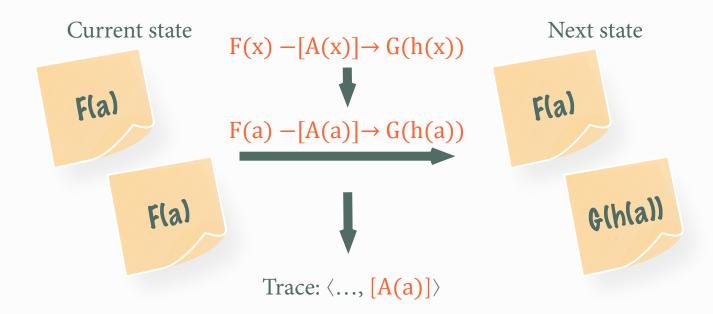
- Let *S* be the current state of the system
- Let $L \to R$ be a transition rule
- Let $l \rightarrow r$ be a ground instance of the rule (ground \equiv no variables)
- Applying $l \rightarrow r$ to S yields the new state:

$$S \setminus^{\#} l \cup^{\#} r$$

where \[#] and ∪[#] are multiset difference and union, respectively

• For labelled rules of the form $l - [a] \rightarrow r$, a is added to the trace of the execution

Transition Rules: Example



The Model at 10,000 Feet (1)

Term algebra

• enc/2, dec/2, h/1, \cdot -, \cdot -1, ...

Equational Theory

• $\operatorname{dec}(\operatorname{enc}(m, k), k) \simeq m, x \cdot y \simeq y \cdot x, x^{-1^{-1}} \simeq x, \dots$

Facts

• $F(t_1, ..., t_n)$

The Model at 10,000 Feet (2)

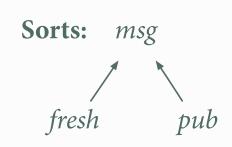
Transition system

- State: multiset of facts
- (Labelled) Rules: $L [A] \rightarrow R$

Tamarin-specific

- Built-in Dolev-Yao attacker rules
 - $ightharpoonup Out(x) \rightarrow K(x), K(x) K(x) \rightarrow In(x),...$
- Special **fresh** rule:
 - $[] \rightarrow \mathbf{Fr}(x)$

Sorts and Signatures



We assume there are two countably infinite sets FN and PN of fresh and public names (i.e., constant symbols), and a countably infinite set \mathcal{V}_S of variables for each sort S

Signature¹
$$\Sigma_{DH}$$
: enc/2, dec/2, $h/1$, $\langle ., . \rangle$, fst/1, snd/1, $_^{-1}$, $_^{-1}$, $_*$ _, 1

The set of cryptographic messages \mathcal{M} is modelled as the set \mathcal{T} of well-sorted ground terms over Σ_{DH}

¹ User-defined signatures are supported, but for simplicity we stick to a fixed signature.

Term Algebra

Let Σ be a signature and \mathcal{X} be a set of variables, with $\Sigma \cap \mathcal{X} = \emptyset$

The set of Σ -terms $\mathcal{T}_{\Sigma}(\mathcal{X})$ is the least set such that

- $\mathcal{X} \subseteq \mathcal{T}_{\Sigma}(\mathcal{X})$
- if $t_1, ..., t_n \in \mathcal{T}_{\Sigma}(\mathcal{X})$ and $f \in \Sigma$ is a function symbol of arity n then $f(t_1, ..., t_n) \in \mathcal{T}_{\Sigma}(\mathcal{X})$

The set of **ground terms** \mathcal{T}_{Σ} is $\mathcal{T}_{\Sigma}(\emptyset)$, i.e., it consists of terms built without variables

The (Σ) -term algebra has domain $\mathcal{T}_{\Sigma}(\mathcal{X})$ and interprets each term as itself

Substitutions

- A **substitution** is a function $\sigma: \mathcal{X} \to \mathcal{T}_{\Sigma}(\mathcal{X})$
- A substitution can be extended to a mapping² $\sigma: \mathcal{T}_{\Sigma}(\mathcal{X}) \to \mathcal{T}_{\Sigma}(\mathcal{X})$ in an straightforward way:

$$f(t_1, ..., t_n)\sigma = f(t_1\sigma, ...t_n\sigma)$$

Example:

- Let s = f(e, x) and t = f(y, f(x, y))
- Let $\sigma = \{x \mapsto i(y), y \mapsto e\}$
- Then $s\sigma = f(e, i(y))$ and $t\sigma = f(e, f(i(y), e))$

With abuse of notation, we keep calling it σ

Equational Theories

Equation (over Σ)

A pair of terms (t, u), with $t, u \in \mathcal{T}_{\Sigma}(X)$, written $t \simeq u$

(Σ, E) -equational presentation

A set of equations E over a signature Σ

Equations can be oriented, written as $t \to u$ (**rewriting**), for use in simplifying terms

Algebraic Properties

- A set of equation E induces a congruence relation $=_E$ on terms (equational theory) and thus equivalence classes $[t]_E$
- The **quotient algebra** $\mathcal{T}_{\Sigma}(\mathcal{X})/_{=_E}$ interprets each term by its equivalence class
- Terms t and u are equal (modulo E), written $t =_E u$, iff $[t]_E = [u]_E$

Example

- Let $\Sigma = \{s/1, +/2, 0\}$
- Let $E = \{X + 0 \simeq X, X + s(Y) \simeq s(X + Y)\}$
- Then, $s(s(0)) + s(0) =_E s(s(s(0)) + 0) =_E s(s(s(0)))$

Unification

- $t, u \in \mathcal{T}_{\Sigma}(\mathcal{X})$ are (Σ, E) -unifiable if there is σ such that $t\sigma =_E t'\sigma$
- For syntactic unification (i.e., when $E = \emptyset$) there is a **most general unifier**, and unification is decidable
- Unification modulo theories $(E \neq \emptyset)$ is undecidable in general
- \bullet \Rightarrow Restrictions on the form of the acceptable equational theories

The Equational Theory E_{DH}

(1)
$$dec(enc(m, k), k) \simeq m$$

(2)
$$fst(\langle x, y \rangle) \simeq x$$

(3)
$$\operatorname{snd}(\langle x, y \rangle) \simeq y$$

(4)
$$x * (y * z) \simeq (x * y) * z$$

$$(5) x * y \simeq y * x$$

(6)
$$x * 1 \simeq x$$

(7)
$$x * x^{-1} \simeq 1$$

(8)
$$(x^{-1})^{-1} \simeq x$$

$$(9) (x^y)^z \simeq x^{y*z}$$

$$(10) x^1 \simeq x$$

The theory can be extended with any *subterm-convergent* rewriting theory, which permits, for instance, to model asymmetric encryption, signatures, etc.

The Equational Theory E_{DH} : Example

By equation (9), the term

$$\left(\left(g^{a}\right)^{b}\right)^{a^{-1}}$$

is equal (modulo E_{DH}) to

$$g^{((a*b)*a^{-1})}$$

and can be further simplified to

$$g^b$$

using Equations (4–7)

Subterm-Convergent Rewriting

- **Termination:** it is always the case that after finitely many rule applications no more rules can be applied—i.e., each term has a **normal form** (or, is **reduced**)
- **Confluence:** if a given term t can be rewritten (in an arbitrary number of steps) to t_1 and t_2 , then there is t' such that both t_1 and t_2 can be rewritten to t'
- A confluent and terminating theory is **convergent**
- A **subterm-convergent** theory is convergent and, for each rule $L \rightarrow R$ of the theory, R is a proper subterm of L, or R is ground and in normal form

Facts

- The states of the transition system are finite multisets of **facts**
- A fixed set of fact symbols (In(), Out(), K(), Fr()) is used to encode the adversary's knowledge, freshness information, and the messages on the network
- The remaining fact symbols are used to represent the protocol state
- Facts can be:
 - ▶ linear: they model resources that can be only consumed once
 - **persistent:** they model inexhaustible resources that can be consumed arbitrarily often

Special Facts

- K(m) (persistent): m is known to the adversary
- **Out**(*m*) (linear): message *m* has been sent, and can be received by the adversary
- In(m) (linear): the adversary has sent message m, and m can be received by the protocol
- $\mathbf{Fr}(n)$ (linear): the new name n was freshly generated

Labelled Multiset Rewriting

Labeled multiset rewriting rule

- A triple (L, A, R), denoted $L [A] \rightarrow R$, with
 - L: multiset of facts called **premises**
 - A: multiset of facts called **actions**
 - R: multiset of facts called **conclusions**
- Three types of rules:
 - ▶ A rule for fresh name generation
 - Message deduction rules
 - ▶ Protocol rules

Fresh Name Generation

All fresh names are created with the following built-in rule:

```
Fresh: [] \rightarrow \mathbf{Fr}(x : fresh)
```

- This is the only rule that produces **Fr**() facts
- Ground instances of this rules are assumed to be unique, i.e., the same fresh name is never generated twice

Message Deduction Rules (1)

$$Out(x) - [] \rightarrow K(x)$$

Allows an adversary to receive the messages sent by the protocol

$$K(x) - [K(x)] \rightarrow In(x)$$

- Allows the protocol to receive a message from the adversary
- Messages sent by the adversary are observable in the trace

Message Deduction Rules (2)

$$[] \rightarrow \mathbf{K}(x : pub)$$

• The adversary knows all public names

$$\mathbf{Fr}(x) - [] \rightarrow \mathbf{K}(x)$$

The adversary can generate and use fresh names

For every *k*-ary function symbol *f*:

$$\mathbf{K}(x_1), ..., \mathbf{K}(x_k) - [] \rightarrow \mathbf{K}(f(x_1, ..., x_k))$$

The adversary can apply any function to the known messages

Protocol Rules

A **protocol rule** is a multiset rewriting rule $L - [A] \rightarrow R$ such that

- there is no occurrence of **K**() anywhere in the rule
- Out() can appear only in the conclusions
- **In**() and **Fr**() can appear only in the premises
- all non-public variables in the conclusions must occur in the premises

A **protocol** is a finite set of protocol rules

Transition Relation

- Let *S* be the current state
- Let $l [a] \rightarrow r$ be a ground instance of a rule in P, a message deduction rule, or a fresh name generating rule
- Let lin(l) be the multiset of linear facts in l
- Let pers(l) be the set of persistent facts in l
- Assume that $lin(l) \subseteq^{\#} S$ and $pers(l) \subseteq S$ (note that $\subseteq^{\#}$ is multiset inclusion, and equality is modulo the equational theory)
- Then, compute the new state $S' \doteq S \setminus^{\#} lin(l) \cup^{\#} r$
- Append *a* to the end of the current trace

Traces

- **Trace:** a sequence $\langle A_1, ..., A_n \rangle$ of sets of ground facts denoting the sequence of actions that happened during a protocol's execution
- *traces*(*P*) denotes the set of all traces generated by all possible executions of the protocol *P*

$$traces(P) \doteq \{ \langle A_1 ..., A_n \rangle \mid \exists S_1 ... \exists S_n. \ \emptyset^{\#} \xrightarrow{A_1} S_1 \xrightarrow{A_2} \cdots \xrightarrow{A_{n-1}} S_{n-1} \xrightarrow{A_n} S_n$$
 and no ground instance of Fresh is used twice $\}$

Observable trace: trace $\langle A_1, ..., A_n \rangle$ in which the empty A_i 's are removed

Executions and Traces: Example

Rule 1: [] – [Init()] \rightarrow A(5)

Rule 2: $A(x) - [Step(x)] \rightarrow B(x)$

Example of execution:

Current state	Ground rule	Next state	Trace
Ø [#] [A(5)] [A(5), A(5)]	[] \rightarrow Init() \rightarrow A(5)	[A(5)]	\(\left[\nit()]\rangle
	[] \rightarrow Init() \rightarrow A(5)	[A(5), A(5)]	\(\left[\nit()], [\nit()]\rangle
	A(5) \rightarrow Step(5) \rightarrow B(5)	[A(5), B(5)]	\(\left[\nit()], [\nit()], [\text{Step}(5)]\rangle

Executions and Traces: Example (Persistent Facts)

Rule 1 (R1): $[] - [I()] \rightarrow !C(a), D(1)$

Rule 2 (R2): $!C(x), D(y) - [S(x,y)] \rightarrow D(h(y))$

Example of execution:

Current state	Ground rule	Next state	Trace
Ø [#]	R1	[!C(a), D(1)]	(1())
[!C(a),D(1)]	R2[x/a, y/1]	[!C(a),D(h(1))]	$\langle I(), S(a, 1) \rangle$
[!C(a),D(h(1))]	R2[x/a, y/h(1)]	[!C(a),D(h(h(1)))]	$\langle I(), S(a, 1), S(a, h(1)) \rangle$

Modeling Public-Key Infrastructure

A pre-distributed PKI with asymmetric keys for each party can be modeled by a single rule that generates a key for a party

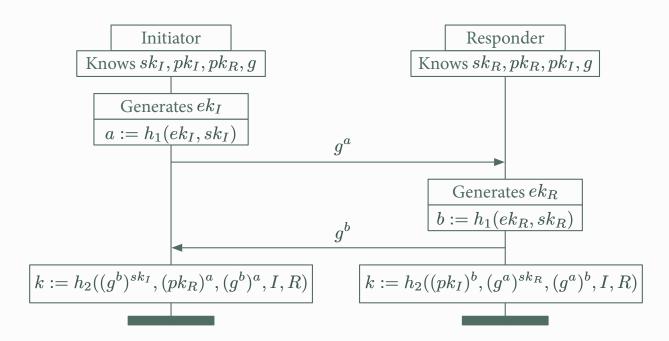
$$Fr(y) = [] \rightarrow !Sk(X, y), !Pk(X, pk(y)), Out(pk(y))$$

- !Sk(X : pub, y : fresh): y is a private key of agent X
- !Pk(X : pub, y : fresh): y is a public key of agent X
- pk(x): denotes the public key corresponding to private key x

For Diffie-Hellman-style key pairs (g is a constant, i.e., a 0-ary function):

$$Fr(y) \longrightarrow !Sk(X,y), !Pk(X,g^y), Out(g^y)$$

The NAXOS Protocol



Formalizing the NAXOS Protocol (1)

Generate long-term keypair:

$$\frac{\mathsf{Fr}(lk_X)}{!\mathsf{Ltk}(\mathcal{X}:pub,lk_X),\; !\mathsf{Pk}(\mathcal{X},\mathsf{g}^{lk_X}),\; \mathbf{Out}(\mathsf{g}^{lk_X})}$$

Initiator step 1:

$$\frac{\mathbf{Fr}(ek_I), \; !\mathsf{Ltk}(\mathcal{I}, lk_I)}{\mathsf{Start}(ek_I, \mathcal{I}, \mathcal{R} : pub, lk_I, \mathbf{g}^a), \; !\mathsf{Ephk}(ek_I, ek_I), \; \mathbf{Out}(\mathbf{g}^a)}$$
 where $a = h_1(ek_I, lk_I)$

Formalizing the NAXOS Protocol (2)

Initiator step 2:

$$\frac{\mathsf{Start}(ek_I, \mathcal{I}, \mathcal{R}, lk_I, \mathsf{g}^a), \; !\mathsf{Pk}(\mathcal{R}, \mathsf{pk}_R), \; \mathsf{In}(Y)}{!\mathsf{Sessk}(ek_I, k_I)} \begin{bmatrix} \mathsf{Accept}(ek_I, \mathcal{I}, \mathcal{R}, k_I), \\ \mathsf{Sid}(ek_I, \langle \mathsf{Init}, \mathcal{I}, \mathcal{R}, \mathsf{g}^a, Y \rangle), \\ \mathsf{Match}(ek_I, \langle \mathsf{Resp}, \mathcal{R}, \mathcal{I}, \mathsf{g}^a, Y \rangle) \end{bmatrix}$$

where
$$k_I = h_2(Y^{lk_I}, pk_R^a, Y^a, \mathcal{I}, \mathcal{R})$$

Formalizing the NAXOS Protocol (3)

Responder step:

$$\frac{\operatorname{Fr}(ek_R), \, !\mathsf{Ltk}(\mathcal{R}, lk_R), \, !\mathsf{Pk}(\mathcal{I}, \mathsf{pk}_I), \, \, \mathsf{In}(X)}{!\mathsf{Sessk}(ek_R, k_R), \, \, !\mathsf{Ephk}(ek_R, ek_R), \, \, \mathsf{Out}(\mathsf{g}^b)} \begin{bmatrix} \operatorname{\mathsf{Accept}}(ek_R, \mathcal{R}, \mathcal{I}, k_R), \\ \operatorname{\mathsf{Sid}}(ek_R, \langle \mathsf{Resp}, \mathcal{R}, \mathcal{I}, X, \mathsf{g}^b \rangle), \\ \operatorname{\mathsf{Match}}(ek_R, \langle \mathsf{Init}, \mathcal{I}, \mathcal{R}, X, \mathsf{g}^b \rangle) \end{bmatrix}$$

where

- $b = h_1(ek_R, lk_R)$
- $k_R = h_2(\operatorname{pk}_I^b, X^{lk_R}, X^b, \mathcal{I}, \mathcal{R})$

Formalizing Additional Attacker's Capabilities

The session key and the ephemeral key of a principal can be exfiltrated:

$$\frac{|\mathsf{Sessk}(s,k)|}{\mathsf{Out}(k)} \big[\mathsf{SesskRev}(s) \big]$$

$$\frac{|\mathsf{Ephk}(s,ek_X)|}{\mathsf{Out}(ek_X)} \big[\mathsf{EphkRev}(s) \big]$$

The long term secret of a principal can be exfiltrated:

$$\frac{!\mathsf{Ltk}(X, lk_X)}{\mathsf{Out}(lk_X)} \big[\, \mathsf{LtkRev}(X) \, \big]$$

Protocol Goals

A **security goal** defines what the protocol is intended to achieve

- Authenticate messages, binding them to their originator
- Ensure timeliness of messages (recent, fresh, ...)
- Guarantee secrecy of certain items (e.g., generated keys)

Most common goals:

- secrecy (many forms)
- authentication (many forms)

Other goals: anonymity, non-repudiation (of receipt, submission, delivery), key confirmation, fairness, availability,...

Protocol Properties and Correctness

Properties

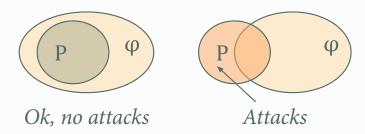
- Semantics of protocol *P* is *traces*(*P*)
- A security goal/property φ also denotes a set of traces $traces(\varphi)$

Correctness has an exact meaning:

$$P \models \varphi \quad \text{iff} \quad traces(P) \subseteq traces(\varphi)$$

Attack traces are those in

$$traces(P) \setminus traces(\varphi)$$



Security Properties

- Many-sorted first-order logic is used to specify security properties
- The logic supports quantification over both messages and time points
- Formulas are interpreted over traces (the temporal domain is Q)
- Trace atoms:
 - ▶ ⊥ (false)
 - ▶ Term equality: $t_1 \approx t_2$
 - ▶ Time point ordering and equality: $i \le j$ and i = j
 - Actions at time points: F@i, for a fact F and a time point i
- Trace formula: a first-order formula over trace atoms

Semantics of Trace Formulas

For a trace $T = \langle A_1, ..., A_n \rangle$ and sort-respecting valuation θ :

$$(T,\theta) \models F@i \qquad \text{iff } 1 \leq \theta(i) \leq n \text{ and } \theta(F) \in T[\theta(i)]$$

$$(T,\theta) \models i \leq j \qquad \text{iff} \quad \theta(i) < \theta(j)$$

$$(T,\theta) \models i \doteq j \qquad \text{iff} \quad \theta(i) = \theta(j)$$

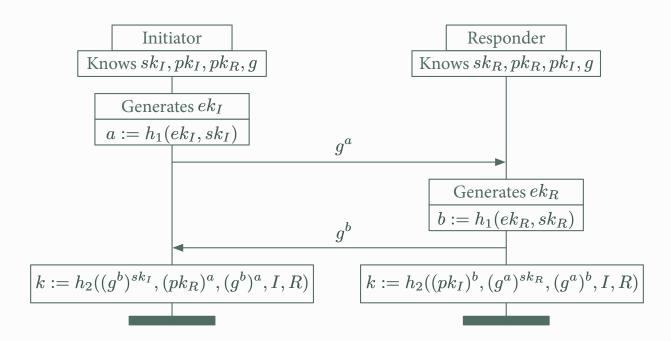
$$(T,\theta) \models t_1 \approx t_2 \qquad \text{iff} \quad \theta(t_1) \simeq \theta(t_2)$$

$$(T,\theta) \models \neg \varphi \qquad \text{iff} \quad \text{it is not the case that } (T,\theta) \models \varphi$$

$$(T,\theta) \models \varphi \land \psi \qquad \text{iff} \quad (T,\theta) \models \varphi \text{ and } (T,\theta) \models \psi$$

$$(T,\theta) \models \exists x \colon s. \varphi \qquad \text{iff} \quad \text{there is } v \in \mathcal{D}_s \text{ such that } (T,\theta[x \mapsto v]) \models \varphi$$

The NAXOS Protocol



The NAXOS Protocol: Formalizing Secrecy (1)

"If A accepts key k in a test session s with B, and the adversary learns k, then... something bad has happened"

 $\forall s \ A \ B \ k \ i_1 \ i_2. (Accept(s, A, B, k)@i_1 \land \mathbf{K}(k)@i_2) \rightarrow (Bad \ things...)$

The NAXOS Protocol: Formalizing Secrecy (2)

Which bad things?

- The session key of test session *s* was revealed
 - $\exists i_3$. SesskRev $(s)@i_3$
- Or, a session key for a matching session was revealed

$$\exists s' \text{ sid } i_3 i_4. \left(\text{Sid}(s', \text{sid})@i_3 \land \text{Match}(s, \text{sid})@i_4 \land \exists i_5. \text{SesskRev}(s')@i_5 \right)$$

• Or... long term secrets and ephemeral keys were revealed (can be formalized similarly—see (Schmidt, et al., 2012a))

Issues with Multiset Rewriting

- Incrementally constructing attacks is difficult with (action-)traces
 - ▶ No history of past states
 - ▶ No causal dependencies between steps
- Symbolic reasoning modulo an equational theory is difficult, because of cancellation equations
 - ▶ If the adversary knows $t \approx n * x$ for some nonce n, we cannot conclude that n has been used to construct t, as x could be n^{-1}
- Message deduction rules may be applied redundantly
 - ▶ Encrypt some plaintext *m* then decrypt *m* and send it, instead of just sending *m*

Dependency Graphs

A dependency graph consists of

- nodes labelled with rule instances
- edges represent the dependencies between nodes

Dependency graphs are used to represent protocol executions together with their causal dependencies

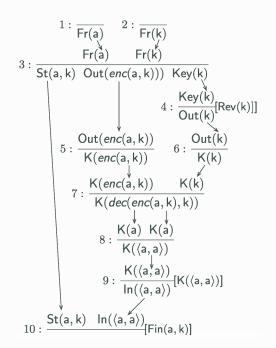
Dependency Graph: Example

$$\frac{\operatorname{Fr}(x),\operatorname{Fr}(k)}{\operatorname{St}(x,k),\operatorname{Out}(\operatorname{enc}(x,k)),\operatorname{Key}(k)}[]$$

$$\frac{\operatorname{St}(x,k),\operatorname{In}(\langle x,x\rangle)}{\emptyset^{\#}}[\operatorname{Fin}(x,k)]$$

$$\frac{\operatorname{Key}(k)}{\operatorname{Out}(k)}[\operatorname{Rev}(k)]$$

- Node indexes denote rule application order
- The **trace of the graph** is the trace of the execution
- An edge $(i, F) \rightarrow (j, G)$ denotes that $F =_E G$ and F is generated by i and G is consumed by j
- Other technical conditions... (Schmidt, et al., 2012a)



The Equational Theory AC

The **equational theory** *AC* is the theory generated by the following equations:

$$x * (y * z) \simeq (x * y) * z$$
 (Associativity)
 $x * y \simeq y * x$ (Commutativity)

The Rewriting system *DH*

(1)
$$\operatorname{dec}(\operatorname{enc}(m,k),k) \to m$$

$$(9) (x^{y})^{z} \rightarrow x^{y*z}$$

(2)
$$fst(\langle x, y \rangle) \to x$$

(10)
$$x^1 \rightarrow x$$

(3)
$$\operatorname{snd}(\langle x, y \rangle) \to y$$

(a)
$$(x^{-1} * y)^{-1} \to x * y^{-1}$$

$$(f) 1^{-1} \to 1$$

(b)
$$x^{-1} * y^{-1} \to (x * y)^{-1}$$

$$(g)$$
 $x * 1 \rightarrow x$

(c)
$$x * (x * y)^{-1} \rightarrow y^{-1}$$

$$(h) (x^{-1})^{-1} \to x$$

(d)
$$x^{-1} * (y^{-1} * z) \rightarrow (x * y)^{-1} * z$$

(i)
$$x * (x^{-1} * y) \to y$$

(e)
$$(x * y)^{-1} * (y * z) \rightarrow x^{-1} * z$$

(j)
$$x * x^{-1} \to 1$$

Dependency Graph Modulo AC

- It can be proved that any term t has a (unique) normal form $t_{\downarrow_{DH}}$ with respect to AC,DH-rewriting
- In particular, $t \simeq s$ iff $t_{\downarrow_{DH}} =_{AC} s_{\downarrow_{DH}}$
- A dependency graph is \downarrow_{DH} -normal if all its rule instances are \downarrow_{DH} -normal
- Informally speaking, by reducing the rules to their *AC*,*DH*-normal form, we obtain a graph that is "equivalent" modulo *AC* to the original graph
- By switching to the simpler theory *AC* we get rid of cancellation equations

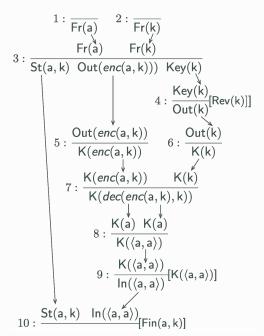
Dependency Graph Normalization: Example

To normalize the graph on the right, replace rule 7

$$\frac{\mathsf{K}(\mathsf{enc}(a,k)) \quad \mathsf{K}(k)}{\mathsf{K}(\mathsf{dec}(\mathsf{enc}(a,k),k))}$$

with

$$\frac{\mathsf{K}(\mathsf{enc}(a,k))}{\mathsf{K}(a)}$$



Star-Restricted Protocols

A protocol *P* is *-**restricted** if no rule performs multiplication of the exponents, or introduces products by other means

For every rule $L - [A] \rightarrow R$:

- L does not contain *, , , $^{-1}$, fst, snd, and dec
- R does not contain *

Protocols that use multiplication in the group of exponents can usually be specified by using repeated exponentiation

Preventing Loops and Redundant Derivation

$$\frac{\mathbf{K}(\langle a,b\rangle)}{\mathbf{K}(a)} \to \frac{\mathbf{K}(a) \quad \mathbf{K}(c)}{\mathbf{K}(\langle a,c\rangle)} \to \frac{\mathbf{K}(\langle a,c\rangle)}{\mathbf{K}(a)} \to \frac{\mathbf{K}(a) \quad \mathbf{K}(d)}{\mathbf{K}(\langle a,d\rangle)} \to \cdots$$

- Idea: split adversary knowledge into \mathbf{K}^{\uparrow} and \mathbf{K}^{\downarrow}
- Distinguish between construction rules and deconstruction rules
- Tag ↓ means "deconstruction allowed"
- Tag ↑ means "deconstruction forbidden"
- Using a deconstruction rule to deconstruct the result of a construction rule is forbidden

Construction and Deconstruction Rules: Example

Deconstruction rules:

Construction rule:

Coerce rule:

$$\frac{\mathbf{K}^{\downarrow}(\langle x, y \rangle)}{\mathbf{K}^{\downarrow}(x)} \quad \frac{\mathbf{K}^{\downarrow}(\langle x, y \rangle)}{\mathbf{K}^{\downarrow}(y)} \quad \frac{\mathbf{K}^{\uparrow}(x)}{\mathbf{K}^{\uparrow}(\langle x, y \rangle)} \quad \frac{\mathbf{K}^{\downarrow}(x)}{\mathbf{K}^{\uparrow}(x)}$$

Now:

$$\frac{\mathbf{K}^{\downarrow}(\langle a,b\rangle)}{\mathbf{K}^{\downarrow}(a)} \rightarrow \frac{\mathbf{K}^{\downarrow}(a)}{\mathbf{K}^{\uparrow}(a)} \rightarrow \frac{\mathbf{K}^{\uparrow}(a)}{\mathbf{K}^{\uparrow}(\langle a,c\rangle)} \leftrightarrow \frac{\mathbf{K}^{\downarrow}(\langle a,c\rangle)}{\mathbf{K}^{\downarrow}(a)}$$

Preventing Repeated Exponentiation

$$\frac{\mathsf{K}(g^a) \quad \mathsf{K}(a^{-1} * b)}{\mathsf{K}(g^b)} \quad \rightarrow \quad \frac{\mathsf{K}(g^b) \quad \mathsf{K}(b^{-1} * c)}{\mathsf{K}(g^c)}$$

- Tags (exp/noexp) are also used to prevent repeated exponentiation, which can always be replaced by a single exponentiation with the product of all exponents
- A conclusion with a noexp-tag cannot be used with a premise that requires an exp-tag

Preventing Repeated Exponentiation: Example (1)

An exponentiation rule:

$$\frac{\mathbf{K}_{\exp}^{\downarrow}(x^{y}) \quad \mathbf{K}_{e}^{\uparrow}(y^{-1} * z)}{\mathbf{K}_{\operatorname{noexp}}^{\downarrow}(x^{z})}$$

Now:

$$\frac{\mathbf{K}_{\exp}^{\downarrow}(g^a) \quad \mathbf{K}_{e_1}^{\uparrow}(a^{-1}*b)}{\mathbf{K}_{\operatorname{noexp}}^{\downarrow}(g^b)} \quad \xrightarrow{\bullet} \quad \frac{\mathbf{K}_{\exp}^{\downarrow}(g^b) \quad \mathbf{K}_{e_2}^{\uparrow}(b^{-1}*c)}{\mathbf{K}_{\operatorname{noexp}}^{\downarrow}(g^c)}$$

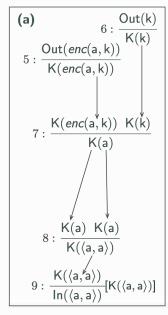
Preventing Repeated Exponentiation: Example (2)

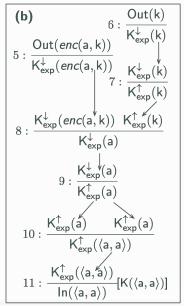
What you can do instead (using suitable exponentiation rules):

$$\frac{\mathbf{K}_{e_1}^{\uparrow}(a^{-1}*b) \quad \mathbf{K}_{e_2}^{\uparrow}(b^{-1}*c)}{\mathbf{K}_{\exp}^{\uparrow}(a^{-1}*c)} \rightarrow \frac{\mathbf{K}_{\exp}^{\downarrow}(g^a) \quad \mathbf{K}_{\exp}^{\uparrow}(a^{-1}*c)}{\mathbf{K}_{\mathsf{noexp}}^{\downarrow}(g^c)}$$

Normal Deduction Rules

Normal Dependency Graph





- a. Dependency graph modulo AC
- b. Normal dependency graph

Lemma. For a large class of protocols *P* ("*-restricted"), the set of normalized traces of executions of *P* and the set of traces of the normal dependency graph of *P* are equal modulo *AC*

Verification Strategy at 10,000 Feet

Backward reachability analysis -searching for insecure states

• Negate security property, search for *solutions*

Constraint solving

- Constraint systems are used to represent the intermediate states of the search
- Dependency graphs denote the solutions of the constraint systems
- Uses normal dependency graphs for state-space reduction
- Efficient in practice, despite undecidability

Tamarin's Constraint Solving Procedure

```
function Solve(P \models_{E_{DH}} \varphi)
    \hat{\varphi} \leftarrow \neg \varphi rewritten into negation normal form
   \Omega \leftarrow \{\{\hat{\varphi}\}\}\
    while \Omega \neq \emptyset and solved(\Omega) = \emptyset do
       choose \Gamma \leadsto_{P} \{\Gamma_{1}, ..., \Gamma_{k}\} such that \Gamma \in \Omega
       \Omega \leftarrow (\Omega \setminus \{\Gamma\}) \cup \{\Gamma_1, ..., \Gamma_k\}
    if solved(\Omega) \neq \emptyset
       then return "attack(s) found: ", solved(\Omega)
        else return "verification successful"
```

Guarded Trace Formulas

- In negation normal form
 - ▶ Negation is only applied to trace atoms
 - ▶ all logical connectives are Λ , \forall , \forall , \exists
- All quantifiers are of the form:

$$\exists \vec{x}. (F@i) \land \psi$$
 or $\forall \vec{x}. \neg (F@i) \lor \psi$

where ψ is guarded and all \vec{x} appear in F@i

- Terms can only be built out of the quantified variables and public names
- A guarded trace property is a closed guarded trace formula

Guarded Trace Properties

- The set of guarded trace properties is closed under negation
- They support quantifier alternation and comparison of time points
- Guarded trace properties are invariant under \downarrow_{DH} -normalization of traces
- \Rightarrow Verification if multiset rewriting semantics modulo $E_{DH} \equiv$ verification in a dependency graph semantics modulo AC

Theorem. For every (*-restricted) protocol P and every guarded trace property φ :

```
P \models_{E_{DH}} \varphi iff \{ traces(G) \mid G \text{ is a normal d.g. for } P \} \models_{AC} \varphi
```

Guarded Trace Properties: Example

"Fresh values (nonces) are all distinct"

$$\forall n : fresh, i, j. Act(n)@i \land Act(n)@j \rightarrow i = j$$

The above is equivalent to a guarded formula, which can be obtained by pushing quantifiers and negation inwards as far as possible:

$$\forall n, i, j. \neg Act(n)@i \lor \neg Act(n)@j \lor i = j$$

$$\forall n, i. \neg Act(n)@i \lor (\forall j(\neg Act(n)@j \lor i = j))$$

This property is trivially valid, given the definition of traces

How to Ensure Guardedness in Tamarin

For universally quantified variables:

- they must occur in an action atom right after the quantifier
- the outermost logical operator inside the quantifier is an implication

For existentially quantified variables:

- they all occur in an action atom right after the quantifier
- the outermost logical operator inside the quantifier is a conjunction

Constraints

Graph constraints

- A node i : r (where r is a rule instance with index i)
- An edge $(i, F) \rightarrow (j, G)$
- A "deconstruction chain"
- An "implicit construction"

A constraint is either a graph constraint or a guarded trace formula

- Constraints are evaluated with respect to a d.g. (and a valuation)
- **Constraint system:** set of constraints

The Constraint Reduction Relation --->P

- A normal dependency graph for a protocol *P* with a valuation that satisfies each constraint of a constraint system is called a *P*-solution
- So, to find a counterexample for a guarded trace property φ , one tries to find a P-solution to $\{\hat{\varphi}\}$ (i.e., $\neg \varphi$ in negated normal form)
- Intuitively, \leadsto_P is used to refine the initial constraint system $\{\hat{\varphi}\}$ until it either encounters a solved system or all systems contain (trivially) contradictory constraints
- There are 27 reduction rules for \rightsquigarrow_P
- A solved constraint system is one that is irreducible w.r.t. \leadsto_P

Trace Formula Reduction Rules

```
\Gamma \leadsto_P \|_{\sigma \in unify_{AC}(t_1,t_2)}(\Gamma \sigma)
                                                                                                                                if (t_1 \approx t_2) \in \Gamma and t_1 \neq_{AC} t_2
S≈:
                                                                                                                                if (i \doteq j) \in \Gamma and i \neq j
             \Gamma \rightsquigarrow_P \Gamma\{i/j\}
S<sub>≐</sub> :
               \Gamma \rightsquigarrow_P \|_{ri \in [P]^{DH} \cup \{\text{ISEND}\}} \|_{f' \in acts(ri)} (i : ri, f \approx f', \Gamma)
                                                                                                                                if (f@i) \in \Gamma and (f@i) \notin_{AC} as(\Gamma)
s_{@}:
s_1:
               \Gamma \leadsto_P \bot
                                                                                                                                if \bot \in \Gamma
S<sub>¬,≈</sub>:
               \Gamma \leadsto_P \bot
                                                                                                                                if \neg(t \approx t) \in_{AC} \Gamma
                                                                                                                                if \neg(i \doteq i) \in \Gamma
S<sub>¬,≐</sub>:
               \Gamma \leadsto_P \bot
              \Gamma \leadsto_P \bot
S<sub>¬,@</sub>:
                                                                                                                                 if \neg (f@i) \in \Gamma and (f@i) \in as(\Gamma)
            \Gamma \rightsquigarrow_P (i \lessdot j, \Gamma) \parallel (\Gamma\{i/j\})
                                                                                                                                if \neg (j \lessdot i) \in \Gamma and neither i \lessdot_{\Gamma} j nor i = j
S<sub>¬,<</sub>:
              \Gamma \rightsquigarrow_P (\phi_1, \Gamma) \parallel (\phi_2, \Gamma)
                                                                                                                                if (\phi_1 \vee \phi_2) \in_{AC} \Gamma and \{\phi_1, \phi_2\} \cap_{AC} \Gamma = \emptyset
s_{\vee} :
           \Gamma \rightsquigarrow_P (\phi_1, \phi_2, \Gamma)
                                                                                                                                 if (\phi_1 \wedge \phi_2) \in_{AC} \Gamma and not \{\phi_1, \phi_2\} \subseteq_{AC} \Gamma
\mathbf{S}_{\wedge}:
\mathbf{s}_{\exists}: \Gamma \rightsquigarrow_P (\phi\{y/x\}, \Gamma) if (\exists x : s. \phi) \in \Gamma, \phi\{w/x\} \notin_{AC} \Gamma for every term w of sort s, and y : s fresh
            \Gamma \rightsquigarrow_P (\psi \sigma, \Gamma) if (\forall \vec{x}. \neg (f@i) \lor \psi) \in \Gamma, dom(\sigma) = set(\vec{x}), (f@i)\sigma \in_{AC} as(\Gamma), and \psi \sigma \notin_{AC} \Gamma
S∀:
```

Graph Constraint Reduction Rules

```
if \{i: ri, i: ri'\} \subseteq \Gamma and ri \neq_{AC} ri'
\mathbf{U}_{lbl}: \quad \Gamma \rightsquigarrow_P (ri \approx ri', \Gamma)
\mathbf{DG1}_1: \Gamma \rightsquigarrow_P \bot
                                                                                                 if i \leqslant_{\Gamma} i
DG1_2: \Gamma \rightsquigarrow_P (f \approx f', \Gamma)
                                                                          if c \mapsto p \in \Gamma, (c, f) \in cs(\Gamma), (p, f') \in ps(\Gamma), and f \neq_{AC} f'
\mathbf{DG2}_1: \Gamma \rightsquigarrow_P (\text{if } u = v \text{ then } \Gamma\{i/j\} \text{ else } \bot) \quad \text{if } \{(i,v) \rightarrowtail_P, (j,u) \rightarrowtail_P\} \subseteq \Gamma \text{ and } i \neq j
\mathsf{DG2}_{2,P}: \ \Gamma \rightsquigarrow_P \|_{ri \in [P]^{DH} \cup \{\mathsf{ISEND},\mathsf{FRESH}\}} \|_{u \in idx(\mathit{concs}(ri))}(i:ri,\ (i,u) \mapsto p,\ \Gamma)
                   if p is an open f-premise in \Gamma, f is not a K^{\uparrow}- or K^{\downarrow}-fact, and i fresh
DG3: \Gamma \leadsto_P (\text{if } u = v \text{ then } \Gamma\{i/j\} \text{ else } \bot) if \{c \mapsto (i,v), c \mapsto (j,u)\} \subseteq \Gamma, c linear in \Gamma, and i \neq j,
\mathbf{DG4}: \qquad \Gamma \rightsquigarrow_P \Gamma\{i/j\}
                                                                                                 if \{i: \neg [] \rightarrow \mathsf{Fr}(m), j: \neg [] \rightarrow \mathsf{Fr}(m)\} \subseteq_{AC} \Gamma and i \neq j
N1: \Gamma \rightsquigarrow_P \bot if (i:ri) \in \Gamma and ri not \downarrow_{DH}-normal
N5,6: \Gamma \rightsquigarrow_P \Gamma\{i/j\} if \{((i,1), \mathsf{K}_e^d(t)), ((j,1), \mathsf{K}_{e'}^{d'}(t))\} \subseteq_{AC} cs(\Gamma), i \neq j, and
                                                          d = d' or \{i, j\} \cap \{k \mid \exists ri \in insts(\{PAIR \uparrow, INV \uparrow, COERCE\}), (k : ri) \in \Gamma\} = \emptyset
N6: \Gamma \rightsquigarrow_P (i \lessdot j, \Gamma) if ((j, v), \mathsf{K}_{e'}^{\uparrow}(t)) \in ps(\Gamma), m \in_{AC} inp(t), ((i, u), \mathsf{K}_{e}^{\downarrow}(m)) \in cs(\Gamma), and not i \lessdot_{\Gamma} j
            \Gamma \rightsquigarrow_P \bot if (i: \mathsf{K}_{\mathsf{eyp}}^{\downarrow}(s_1), \mathsf{K}_{\mathsf{e}}^{\uparrow}(t_1) - [] \mapsto \mathsf{K}_{\mathsf{pneyp}}^{\downarrow}(s_2 \hat{t}_2)) \in \Gamma, s_2 is of sort pub, and inp(t_2) \subseteq inp(t_1)
N7:
```

Message Deduction Constraint Reduction Rules

```
\begin{aligned} \mathbf{DG2}_{2,\uparrow i} : & \Gamma \rightsquigarrow_P \parallel_{(l \vdash [] \to \mathsf{K}^{\uparrow}_e(t)) \in ND^{c-expl}}(i : (l \vdash [] \to \mathsf{K}^{\uparrow}_e(t)), \, t \approx m, \, (i,1) \twoheadrightarrow p, \, \Gamma) \\ & \text{if $p$ is an open implicit $m$-construction in $\Gamma$, $m$ non-trivial, and $i$ fresh \\ \mathbf{DG2}_{2,\uparrow e} : & \Gamma \rightsquigarrow_P \parallel_{ri \in ND^{c-expl}}(i : ri \,, \, (i,1) \rightarrowtail p, \, \Gamma) \\ & \text{if $p$ is an open $\mathsf{K}^{\uparrow}_e(m)$-premise in $\Gamma$, $\{m\} = inp(m), $m$ non-trivial, and $i$ fresh \\ \mathbf{DG2}_{2,\downarrow} : & \Gamma \rightsquigarrow_P (i : \mathsf{Out}(y) \vdash [] \to \mathsf{K}^{\downarrow}_{\mathsf{exp}}(y), \, (i,1) \to p, \, \Gamma) & \text{if $p$ is an open $\mathsf{K}^{\downarrow}_e(m)$-premise in $\Gamma$ and $y$, $i$ fresh \\ \mathbf{DG2}_{- \downarrow} : & (c \to p, \Gamma) \rightsquigarrow_P (c \rightarrowtail p, \Gamma) \parallel_{ri \in ND^{destr}}(i : ri, c \rightarrowtail (i,1), \, (i,1) \to p, \, \Gamma) \\ & \text{if $(c,\mathsf{K}^{\downarrow}_e(m)) \in cs(\Gamma), \, m \notin \mathcal{V}_{msg}$, and $i$ fresh} \end{aligned}
```

Properties of \rightsquigarrow_P

Theorem. The constraint-reduction relation \leadsto_P is sound and complete; i.e., for every $\Gamma \leadsto_P \{\Gamma_1, ..., \Gamma_n\}$, the set of P-solutions of Γ is equal to the union of the sets of P-solutions of all Γ_i

Theorem. A *P*-solution can be constructed from every solved system in the state Ω

Intuition for Backward Reachability (1)

$$\frac{\operatorname{Fr}(x),\operatorname{Fr}(k)}{\operatorname{St}(x,k),\operatorname{Out}(\operatorname{enc}(x,k)),\operatorname{Key}(k)}\big[\,\big]\quad \frac{\operatorname{St}(x,k),\operatorname{In}(\langle x,x\rangle)}{\emptyset^{\#}}\big[\operatorname{Fin}(x,k)\,\big]\quad \frac{\operatorname{Key}(k)}{\operatorname{Out}(k)}\big[\operatorname{Rev}(k)\,\big]$$

- We want to prove the unreachability of a Rev-action
- Formally: $\varphi = \forall k \forall i. \neg \text{Rev}(k)@i$
- We do so by solving a constraint system $\Gamma_0 = \{\exists k \exists i. \text{Rev}(k)@i\}$
- To solve the constraint system, we apply some transformations
- First, note that Γ_0 has the same solutions as {Rev(k)@i}, because the free variables of a constraint system are existentially quantified

Intuition for Backward Reachability (2)

$$\frac{\operatorname{Fr}(x),\operatorname{Fr}(k)}{\operatorname{St}(x,k),\operatorname{Out}(\operatorname{enc}(x,k)),\operatorname{Key}(k)}\big[\,\big]\quad \frac{\operatorname{St}(x,k),\operatorname{In}(\langle x,x\rangle)}{\emptyset^{\#}}\big[\operatorname{Fin}(x,k)\,\big]\quad \frac{\operatorname{Key}(k)}{\operatorname{Out}(k)}\big[\operatorname{Rev}(k)\,\big]$$

• As there is only one rule in whose instances have a Rev-action, the solutions of $\{\text{Rev}(k)@i\}$ are therefore equal to the solutions of

$$\Gamma_1 = \left\{ i : \frac{\mathsf{Key}(k)}{\mathsf{Out}(k)} [\, \mathsf{Rev}(k) \,] \right\}$$

I.e., the dependency graph must contain the above node

• In all solutions of Γ_1 , the Key-premise must have an incoming edge from a Key-conclusion

Intuition for Backward Reachability (3)

$$\frac{\operatorname{Fr}(x),\operatorname{Fr}(k)}{\operatorname{St}(x,k),\operatorname{Out}(\operatorname{enc}(x,k)),\operatorname{Key}(k)} \quad \frac{\operatorname{St}(x,k),\operatorname{In}(\langle x,x\rangle)}{\emptyset^{\#}} \big[\operatorname{Fin}(x,k)\big] \quad \frac{\operatorname{Key}(k)}{\operatorname{Out}(k)} \big[\operatorname{Rev}(k)\big]$$

• As there is only one rule in whose instances have a Key-conclusion, the solutions of Γ_1 are therefore equal to the solutions of

$$\Gamma_2 = \left\{ i : \frac{\mathsf{Key}(k)}{\mathsf{Out}(k)} \big[\, \mathsf{Rev}(k) \, \big], \ j_1 : \frac{\mathsf{Fr}(x), \mathsf{Fr}(k)}{\mathsf{St}(x,k), \mathsf{Out}(\mathsf{enc}(x,k)), \mathsf{Key}(k)}, \ (j_1,3) \to (i,1) \right\}$$

I.e., the dependency graph must contain the two nodes above, connected by the specified edge

Intuition for Backward Reachability (4)

System
$$\Gamma_2$$
:
$$j_1: \frac{\mathsf{Fr}(x) \qquad \mathsf{Fr}(k)}{\mathsf{St}(x,k) \qquad \mathsf{Out}(\mathsf{enc}(x,k)) \qquad \mathsf{Key}(k)} \\ i: \frac{\mathsf{Key}(k)}{\mathsf{Out}(k)} [\mathsf{Rev}(k)]$$

$$\begin{array}{c} \text{System Γ_3:} \\ j_2: \overline{\text{Fr}(x:fresh)} & j_3: \overline{\text{Fr}(k:fresh)} \\ \downarrow & \downarrow \\ f_1: \overline{\frac{\text{Fr}(x)}{\text{St}(x,k)} \quad \text{Out}(\text{enc}(x,k)) \quad \text{Key}(k)} \\ & i: \overline{\frac{\text{Key}(k)}{\text{Out}(k)}} [\text{Rev}(k)] \end{array}$$

 Γ_3 is the solved constraint system, and a counterexample to φ

Constraint Solving: Example (1) (Meier, 2013)

Same protocol as before:

$$\frac{\operatorname{Fr}(x),\operatorname{Fr}(k)}{\operatorname{St}(x,k),\operatorname{Out}(\operatorname{enc}(x,k)),\operatorname{Key}(k)}\big[\,\big]\quad \frac{\operatorname{St}(x,k),\operatorname{In}(\langle x,x\rangle)}{\emptyset^{\#}}\big[\operatorname{Fin}(x,k)\,\big]\quad \frac{\operatorname{Key}(k)}{\operatorname{Out}(k)}\big[\operatorname{Rev}(k)\,\big]$$

We want to prove:

$$\varphi = \forall x_1 \, x_2 \, k \, i_1 \, i_2 \text{Fin}(x_1, k) @ i_1 \land \text{Fin}(x_2, k) @ i_2 \rightarrow (i_1 \doteq i_2) \land (x_1 \simeq x_2)$$

Constraint Solving: Example (2)

 φ holds iff $\{\hat{\varphi}\}$ has no solutions, where:

$$\hat{\varphi} = \exists x_1 \, k \, i_1. \, \mathsf{Fin}(x_1, k) @ i_1 \, \wedge \, (\exists x_2 \, i_2. \, \mathsf{Fin}(x_2, k) @ i_2 \, \wedge \, (\neg(i_1 \doteq i_2) \vee \neg(x_1 \simeq x_2)))$$

We start by applying S_{\exists} , S_{\land} , S_{\exists} , S_{\land} to $\{\hat{\varphi}\}$, in this order, which results in a new constraint system:

```
\Gamma \coloneqq \{ \exists x_1 \, k \, i_1. \, \mathsf{Fin}(x_1, k) @ i_1 \land (\exists x_2 \, i_2. \, \mathsf{Fin}(x_2, k) @ i_2 \land (\neg(i_1 \doteq i_2) \lor \neg(x_1 \approx x_2))) \\ , \, \mathsf{Fin}(x_1, k) @ i_1 \land (\exists x_2 \, i_2. \, \mathsf{Fin}(x_2, k) @ i_2 \land (\neg(i_1 \doteq i_2) \lor \neg(x_1 \approx x_2))) \\ , \, \, \mathsf{Fin}(x_1, k) @ i_1 \, , \, (\exists x_2 \, i_2. \, \mathsf{Fin}(x_2, k) @ i_2 \land (\neg(i_1 \doteq i_2) \lor \neg(x_1 \approx x_2))) \\ , \, \, \mathsf{Fin}(x_2, k) @ i_2 \land (\neg(i_1 \doteq i_2) \lor \neg(x_1 \approx x_2)) \\ , \, \, \mathsf{Fin}(x_2, k) @ i_2 \, , \, \, \neg(i_1 \doteq i_2) \lor \neg(x_1 \approx x_2) \, \} \, .
```

Constraint Solving: Example (3)

All constraints in Γ except for the greyed ones are solved (no other rule applies to them)

We continue by solving $Fin(x_1, k)@i_1$ using rule $S_@$, which produces:

$$\Gamma_1 = \Gamma \cup \left\{ i_1 : \frac{\mathsf{St}(x',k'), \mathsf{In}(\langle x',x'\rangle)}{\emptyset^\#} \big[\, \mathsf{Fin}(x',k') \, \big], \, \mathsf{Fin}(x_1,k) \simeq \, \mathsf{Fin}(x',k') \right\}$$

and

$$\Gamma_2 = \Gamma \cup \left\{ i_1 : \frac{\mathsf{Key}(k')}{\mathbf{Out}(k')} [\, \mathsf{Rev}(k') \,], \mathsf{Fin}(x_1, k) \simeq \mathsf{Rev}(k') \right\}$$

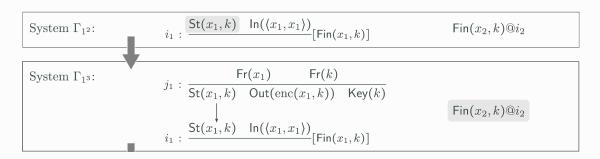
 Γ_2 reduces to \perp because the terms in the equality cannot be unified

Constraint Solving: Example (4)

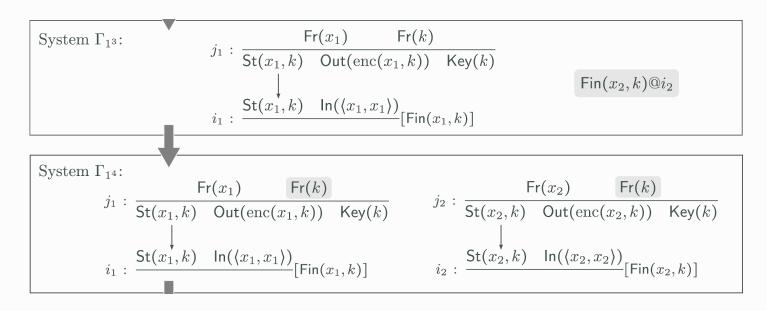
We proceed by solving $Fin(x_1, k) \simeq Fin(x', k')$ with rule S_{\simeq} , which results in:

$$\Gamma_{1^2} = \Gamma_1 \cup \left\{ i_1 : \frac{\mathsf{St}(x_1, k), \mathsf{In}(\langle x_1, x_1 \rangle)}{\emptyset^\#} \big[\, \mathsf{Fin}(x_1, k) \, \big], \mathsf{Fin}(x_1, k) \simeq \mathsf{Fin}(x_1, k) \right\}$$

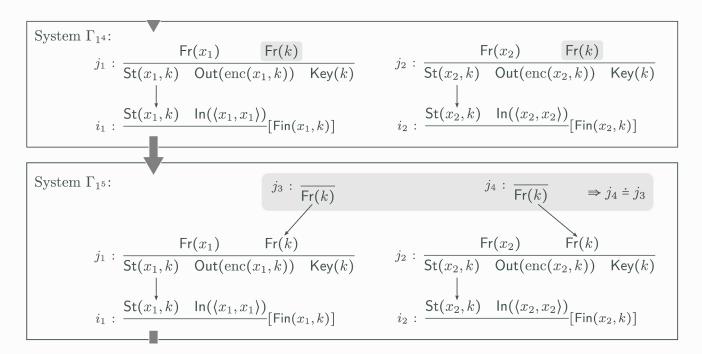
Below, the gray element is the one chosen for the next reduction, and only the new formulas at each step are shown



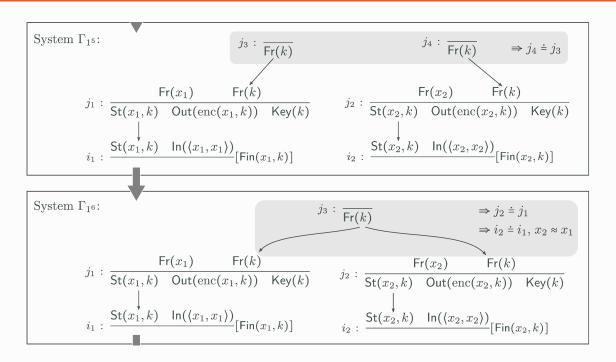
Constraint Solving: Example (5)



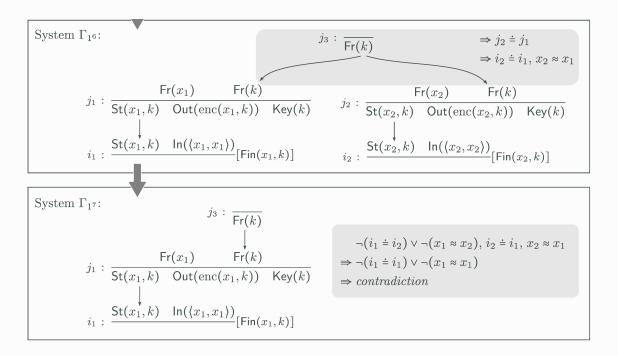
Constraint Solving: Example (6)



Constraint Solving: Example (7)



Constraint Solving: Example (8)



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