

Model Checking

A short introduction

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IT systems everyday

- Our reliance on IT systems (Information and Communication Technology) is growing rapidly
- Smart cards, smartphones, smart TVs, telephone switches/networks, Internet, bio-medical systems/devices, traffic control systems, ...
- however...

Examples of bugs and failures—Therac-25

- Software flaw in the control part of the radiation therapy machine [Therac-25](#) ⇒ death of 6 cancer patients between 1985 and 1987 by overdose of radiation



Examples of bugs and failures—Pentium

- The bug in [Intel's Pentium](#) floating-point division unit (1994) ⇒ loss of about \$ 475 million to replace faulty processors



Examples of bugs and failures—Denver airport

- Software error in a **baggage handling system** postponed the opening of Denver airport for 9 months (1990) \Rightarrow loss of \$ 1.1 million per day



Examples of bugs and failures—Schiapparelli Mars Lander

From www.esa.int/Our_Activities/Space_Science/ExoMars/Schiaparelli_landing_investigation_makes_progress

*[...] saturation [...] of the Inertial Measurement Unit had occurred shortly after the parachute deployment. [...] When merged into the navigation system, the erroneous information generated an **estimated altitude that was negative**—that is, below ground level. This in turn successively triggered a premature release of the parachute [...], a brief firing of the braking thrusters and finally activation of the on-ground systems **as if Schiaparelli had already landed**. In reality, the vehicle was still at an **altitude of around 3.7 km**.*

System verification

- The reliability of IT systems is a key issue...
- ...starting from the system design process!
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Testing

- Testing is a dynamic technique that **actually runs the software**.
- Correctness determined by forcing the software to traverse a set of execution paths
- As exhaustive testing of all execution paths is practically infeasible: **testing can thus never be complete**, i.e., it can only show the presence of errors, not their absence

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Formal methods

- Formal methods: “the applied mathematics for modeling and analyzing IT systems”
- Aim: to establish system correctness with mathematical rigor

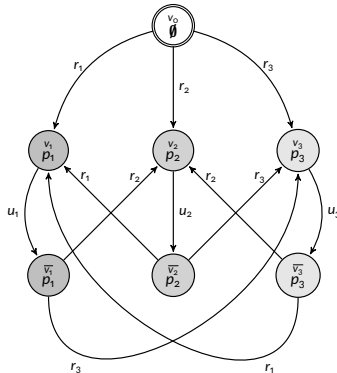
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Model checking

Model checking: the desired properties of a system are checked against a model of the system

- the **model** is a (finite) state-transition graph: **how the system behaves**
- system properties are specified by a **temporal logic**: **what the system should do, and what it should not do**



Model checking

Distinctive features of model checking:

- **exhaustive** verification of all the possible behaviours
- **fully automatic** process
- a **counterexample** is produced for a violated property:
modeling error/design error?
- state spaces $\sim 10^{30}$ (up to even 10^{476} states can be handled for specific problems)

Typical properties

- **functional correctness** (does the system do what it is supposed to do?)
- **safety** (“something bad never happens”)
- **liveness** (“something good will eventually happen”)
- **fairness** (does, under certain conditions, an event occur repeatedly?)
- absence of **deadlock states**
- **real-time properties** (is the system acting in time?)
- ...

Strengths of model checking

- It is **complete**
- It provides **diagnostic information** in case a property is invalidated: useful for debugging purposes
- **General verification approach**
- Supports **partial verification**, i.e., no complete requirement specification is needed

Weaknesses of model checking

- It **verifies a system model**, and not the actual system! \Rightarrow any obtained result is thus as good as the system model \Rightarrow **complementary techniques**, such as testing, are needed to find fabrication faults (for hardware) or coding errors (for software)
- Mainly appropriate to **control-intensive applications**, less suited for data-intensive applications
- **State-space explosion problem**
- Requires some **expertise in finding appropriate abstractions**